Course: Introduction to Information Technologies Semester 1 - 60 hours

Prerequisites	-						
Course aim and	The aim of the course	e is to provide fu	undamental k	nowledge an	nd develop ba	asic skills in t	he field of
skills acquired	computer science enabling participants to undertake studies. This includes a basic understanding of						
	the logic of computer systems, the functioning of computers, the use of operating systems, and						
	essential application software. The last part is designed to develop the skills of algorithmic thinking						
	and the basics of programming.						
Course contents	1 Computer science fundamentals						
course contents	2 Arithmetic of numbers 1						
	2. Arithmetic of numbers 1						
	5. Antilinetic of numbers 2						
	4. Computer components and peripherals						
	5. Using WWW as an information source						
	6. Text processing 1: basic operations						
	7. Text processing 2: advanced operations						
	8. Introduction to logic						
	9. Spreadsheet 1 – basic operations						
	10. Spreadsheet 2 – advanced operations						
	11. Spreadsheet 3 – numerical calculations						
	12. Virtual machines						
	13. Operating systems 1 – basic concepts, components and usage, virtual machines						
	14. Operating systems 2 – continued						
	15. Operating systems 3 – using shell						
	16. Test						
	17 Network – hasic architectures, protocols and usage						
	18. Computer graphics – introduction to image manipulation programs						
	10. Vector and business graphics - charts and diagrams						
	13. vector and pushess graphics – charts and undgraffis						
	20. Group work - tools and group work flow (1)						
	21. Group work – tools and group work flow (2)						
	22. Algorithms - problem solving, computational and algorithmic thinking						
	23. Algorithms – exercises						
	24. Programming fundamentals - Python 1						
	25. Programming fundamentals - Python 2						
	26. Programming fundamentals - Python 3						
	27. Programming fundamentals - Python 4						
	28. Final test						
	29. Revision						
	30. Retake test						
Literature	1. F. Frick, Information Technology Essentials Volume 1: Introduction to Information Systems						
	 2. V. Rajaraman, Introduction to Information Technology 3. Gimp tutorials: <u>https://www.gimp.org/tutorials/</u> 4. Inkscape tutorials: <u>https://inkscape.org/learn/tutorials/</u> 						
	5. P. Barry, Head First Python: A Brain-Friendly Guide O'Reilly, 2016 (new edition Dec. 2022)						
Students input	60 hours of supervised teaching						
Students input	60 hours of individual student's work (preparation for tests and homowork)						
			preparation in			<u>) </u>	<u> </u>
Assessment	There are three components: activity during classes and homework (40 points), the test (30 points),						
criteria	and the exam (40 poir	ts). The test cov	ers the first p	art of the cou	urse material	, and the fina	l test
	(exam) covers the whole material. The total number of points is 100.						
	To obtain a positive grade (passing the course) the student is required to achieve more than half of						
	the points in total. The following conversion of points scored for the final grade is used:						
	Points < 5'	51-60	61-70	71-80	81-90	91-100	
	Final grade 2	2	25	/100	45	51 100	
		5	5.5	4	4.3	<u>د</u>	